

Jennifer Lebor

Brooklyn-based creative professional

itsjennkaye.com
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Select Experience

DATADOG – New York, NY

Design Manager 1 Jan. 2022 - present

I lead the product designers on the Onboarding team, working closely with my cross-functional partners to define our strategic vision, steer project work, and deliver on key results. I spent two years of my time as a design manager also leading the Design System team with a co-lead on the frontend engineering side.

Senior Product Designer Oct. 2020 - Jan. 2022

WONDERSAUCE – New York, NY

Associate Experience Director Nov. 2018 - Oct. 2020

I led the Experience Strategy discipline and managed the professional development of several direct reports. In addition to defining the team's process and mentoring team members in the execution of project work, I was an individual contributor on select projects.

Senior Experience Strategist Apr. 2018 - Nov. 2018

Senior UX Designer Nov. 2015 - Apr. 2018

DISCOVERY COMMUNICATIONS – New York, NY

Interactive Visual Designer Nov. 2014 - Nov. 2015

Designed and built ad products, microsites, and digital marketing campaigns for sponsors that wished to partner with network talent or programming. Instituted processes for managing internal development timelines and tasks. Coordinated design and development efforts between our team and vendors.

INCREDIBLE MACHINES – Brooklyn, NY

Senior Designer / Creative Producer Jun. 2013 - Jun. 2014

SOMETHING DIGITAL – New York, NY

Interactive Designer Jul. 2009 - Jul. 2011

Interactive Design Intern Sept. 2008 - Jan. 2009

Education

PARSONS SCHOOL OF DESIGN – New York, NY

MFA in Design & Technology Sept. 2011 - May 2013

- Recipient of merit-based Graduate Dean's Scholarship both years
- Research Assistant on i3 DOE and MacArthur grantee project
- President of dorkShop, a student-run skillshare organization

WASHINGTON UNIVERSITY IN ST. LOUIS St. Louis, MO

BFA in Visual Communications Sept. 2004 - May 2008

Double major in Philosophy

Skills

People

Coaching + mentorship
Team processes + rituals
Cross-functional collaboration
Resourcing

Strategy

Writing OKRs
Identifying meaningful KPIs
Planning project roadmaps
Presentations
Competitor analysis
User journey mapping
User stories

Research

User interviews + surveys
Usability testing
A/B + multivariate testing
Heuristic evaluation

Design + IA

Critique
Lo-fi + hi-fi mockups
User flows
Prototypes
Sitemaps
Taxonomy
Data visualization

Dev + Creative Technology

QA
HTML / CSS
A11y compliance guidelines
Arduino + Raspberry Pi

Tools

Figma + Figjam
Adobe Creative Suite
Google Suite
Jira
Confluence
Zoom